NOAH GOMES

SOFTWARE ENGINEER

DETAILS

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EMAIL
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LINKS

Portfolio (Being updated)

GitHub

LinkedIn

Current Project

SKILLS/TRAITS

JavaScript , TypeScript, Python, React.js, React Native, Next.js

PostgreSQL

Redis

AWS

Cloudflare

modal (AI platform)

Linux/Unix

Version Control: Managing work alongside a team with the use of GitHub

Communication: Ability to work well with teams and communicate with members patiently and clearly

Able to work without the need of a supervisor at all times

Able to meet deadlines appropriately and work well under pressure to do so

HOBBIES

- Playing guitar
- Playing drums
- Playing football
- Running

PROFILE

Software Engineer. I like building projects that are useful and will be used by a lot of people. I use modern frameworks and am comfortable with challenges.

I started self-taught then went to uni (I do not think uni is necessary for this field) but grow my knowledge from building things that are challenging to me.

PREVIOUS WORK

Software engineering intern, American Express   Burgess Hill (hybrid)
Jun 2024 — Aug 2024

- Mainly working with Kotlin, Spring boot
- Learned about enterprise software architecture, CI/CD pipelines
- Some work in React, Docusaurus, JS
- Wrote API route with full logic that will be used in prod after another internal service is ready

Software Engineer, Crayo AI Inc.   San Francisco (remote)
Feb 2024 — Jun 2024

- Non-funded startup with over **500K users**, Just me and another dev.
- Contributed to redesign of whole website (Next.js, Tailwind, TS)
- Transferred parts of express API to modal written in python.
- Wrote backend logic for features from scratch then implemented frontend.
- Updated the video editor and added features such as drag, rotate etc.
- Continuously added new features from scratch from frontend to backend.
- Continuous bug fixing.
- Overall contributed to the project as a second dev with the languages/frameworks: Next.js 13, Typescript, Tailwind, Python.

Founder + Software Engineer, Clippie AI Ltd.   London (hybrid)
Jan 2024 — Present

- AI video generation SaaS still in development -> **launch soon.**
- Frontend written with Next.js 14, Typescript, TailwindCSS
- API written with express.js, Typescript.
- Custom video rendering engine written in Python.
- Designed and wrote entire website myself.
- Wrote reusable well structured and robust code to handle lots of users.
- Overal stack: TS, Py, Next.js, Express.js, TailwindCSS, Remotion, PostgreSQL, Redis + smaller frameworks/libraries.

Founder + Software Engineer, Liquid Tools   London (remote)
Mar 2022 — Jan 2024

- Wrote all the code from initial concept to distribution and remained as such till end of company.
- Created a modern website with the use of Next.js + Tailwind CSS and Notion for documentation on subdomain.
- Created a dashboard on subdomain to allow customers to view and change info etc.
- Implemented well written, reusable code and important features such as auto updates, auth flow, data storage, data transfer and more.
- Over **2K Users**.
- Frameworks/Langs used - Python (for the app), TypeScript, Next.js with TailwindCSS (for website and dashboard)

Software Engineer, Ambush   London (remote)

Aug 2021 — Apr 2022

- Developed software to mass enter raffles for sneakers to produce multiple wins using HTTP requests and other techniques to create 1:1 request with correct TLS
- Used threading to handle thousands of tasks but also allow users to customize their settings to allow for better performance on their device.
- Created admin panel and data visualisation of backend data to allow non developers to control/edit data and features.
- Learned how to operate on linux systems to handle server and updates to application.
- This was my first job as a software engineer and I had to learn a lot very fast and I was told and proved I did it well.

EDUCATION

Computer Science and Mathematics, Queen Mary,   London
University of London

Sep 2021 — Present

Sedgehill Academy (Sixth Form)

Mathematics A - Business Studies A - Engineering C